



Brownie Quest:

What are the most important keys for a Girl Scout to own? This quest, which has second- and third-graders traveling along two colorful trails—one they can enjoy on their own and one they explore with their Girl Scout group—answers that question in a very special way. Along this **Quest** journey, Brownies will meet three new friends and a bright and shining elf—in a brand-new Brownie story meant to inspire their own Take Action Projects. The accompanying adult guide offers all the tips needed to create and maintain a sense of fun and mystery along the entire **Quest**. Instructions for a Brownie Brainstorm, Brownie Team Trade, and other activities ensure a quality and fun time for the girls.

The Discover Key – To earn this award, each Brownie will discover herself and her values—as a Girl Scout and a member of her family.

The Connect Key – To earn this award, each Brownie will connect as a member of a Brownie Team, with her family on a healthy-living activity, and, as a group with their community to increase healthy-living

The Take Action Key – To earn this award, Brownies will team up to identify a community place where the team can Take Action. Then they join together to make a plan to Take Action and carry out their Take Action Project to improve their world.

The Brownie Quest Award – At the end of the Quest, the girls also earn the journey's culminating award, the master lock that needs all three of their keys in order to open. Through this award, the Brownies will see that, together, their three keys—Discover, Connect, and Take Action—unlock the meaning of leadership

Here are some sample sessions for the **Brownie Quest** to get you started. Use your imagination and input from the girls to make this journey work for your group. Page numbers in the headings refer to the pages in the adult guide.

Session 1: **Discovering...You, Values, Family** pg.42. Brownies discover and give voice to their special qualities and appreciate the qualities of their sister Brownies. Then they “find” the values of the Girl Scout Law and prepare to share them with their families. They could:

- Fill in the blanks on the Discovering Me activity sheet on page 49 of the girl book
- Participate in a ball toss game where they name special talents or qualities they might have recording the qualities on the troop “star” chart
- Participate in a word search around the room or outside looking for values of the Girl Scout Law
- Read or listen to chapter 1 of the story in the girl book starting on page 10
- Go home with the “family star” handout to complete with their parents

Session 2: **Discovering and Connecting** page 57. The girls engage in a team-building game and reflect on the experience, which guides them to create a Brownie Team Agreement—the first step to the second key. They could:

- Share their family stars in a Brownie Circle
- Celebrate earning the Discover Key by relating what they have discovered about themselves and their family
- Play a team-building game
- Learn about connecting at home by reading and discussing the story on page 54 in the girl book
- Read or listen to page 55 in the girl book and make a commitment to try at least one healthy habit and to encourage their family to do the same
- Take home the Healthy-Living Family Activity handout and encourage their family to return the Commitment Card

Session 3: **Connecting and Taking Action** page 65. Brownies earn the Connect Key by first exploring the “circles” of their lives and then expanding their caring to their community by writing a letter to a school or town official to seek a healthy-living improvement. They could:

- Create a Brownie Team Agreement on page 53 in the girl book and add it to their books
- Share their family Commitment Cards and what they did to help their family to make a healthy change

- Using the ME circle on page 60 of the girl book learn how to connect with others around them (leader guide page 66–67)
- Listen to or read the story on page 64 in the girl book about a real group of children who want to fix a broken sidewalk

Session 4: Choosing a Take Action Project page 75. Brownie Team members identify a community need that matters to them and begin to create a solution—a way to Fly into Action and accomplish something on behalf of others. They could:

- Brainstorm who needs the Brownie ELF team and what they can do for them (page 77 in the adult guide)
- Using a simple link arms game learn what possible project their partner likes and do some trading to help them learn what a consensus is
- Decide their Take Action Project
- Make a plan to gather supplies and information needed to carry out the Take Action Project
- Learn about writing to people in authority and practice using the sample letter on page 70 of the adult guide

Session 5 and 6: Taking Action and Making the World a Better Place page 85. The Brownie Team moves forward with its Take Action Project to make an impact in the community and earn its third key. They could:

- Plan and carry out their Take Action Project and make the connection to their community
- Evaluate how the Take Action Project went and make a memento of their experience to add to their book
- Learn how to write thank you notes to everyone who helped them on their project
- Start planning their closing ceremony and celebration

Session 7: Celebration and Reflection Unlocking the Code to Leadership page 88. Depending on the girls' Take Action Project and the time and resources available, the Brownie Team may earn the Take Action Key and “put all the keys together” to earn the Brownie Leadership Quest Award at the closing of session 6. Or you could decide to hold a special Session 7 closing celebration with family and friends. They could:

- If celebrating with guests, make a display of what they have learned with their maps and their mementos

- Reflect on what their Take Action Project meant to them using the questions on page 68 of the girl book
- Earn their Take Action Key and their Brownie Leadership Quest Award



What is a Brownie Take Action Project?

Brownies are encouraged to:

- look in their community to identify needs.
- Draw attention to the need through letters and presentations to their family and friends
- Find out what steps they can take to help make the project happen

It is not expected that Brownies are going to go out and repair a sidewalk but they can draw attention to the problem by alerting the city official who can make that happen.

A good Take Action Project :

- Allows girls to use their special skills—words and deeds—to make the world a better place
- Relies on girl input in choosing and planning
- Gives girls the opportunity to work as a team
- Enables girls to advocate for making the world a better place by contacting community officials and taking action

To help customize this journey please visit the GSUSA web site at www.girlscouts.org/journeys where you will find journey maps. Badge Activity Sets and the Girl's Guide to Girl Scouting are available at your local Girl Scout Shop or to purchase on line at <http://www.girlscoutsla.org/pages/shop/index.html>.

